



Autism in Motion

ENCOURAGING WELLBEING AND HEALTHY HABITS AMONG CHILDREN WITH AUTISM THROUGH PROFESSIONAL TRAINING AND THE INTEGRATION OF EMERGING TECHNOLOGIES

About the Project

The **AiM project** seeks to encourage healthy habits and overall wellbeing in children (8-13) with Autism Spectrum Disorder (ASD) by creating engaging tools and offering professional training for educators. By using ground-breaking methods like Virtual Reality (VR) and game-based learning, the AiM project provides practical solutions tailored to the unique needs of children on the spectrum.

Target Groups



SEN Teachers



Children with ASD (8-13)



Parents



Transnational Training in Cyprus

From 5-7 May 2026, the **Transnational Training Mobility** took place in Nicosia, Cyprus, hosted by Emphasys Centre.

During the training, participants had the opportunity to test the project's educational platform and experience the VR Game specifically designed to encourage children with autism to stay active. The sessions provided valuable feedback, meaningful discussions, and exciting insights for the next stages of the project.





Transnational Training in Cyprus

In addition, during the training partners tested the Makey Makey games, specifically designed to support children with autism in developing healthier eating habits. But the Training in Cyprus was more than just workshops! It was an opportunity to exchange experiences, share perspectives, generate creative ideas, test innovative tools, and strengthen our collaboration as a European project team.





Have you heard about the new achievement of the AiM Project?!



We are happy to share that the AiM - Autism in Motion project got awarded as one of the best EU-funded projects in inclusive education in Bulgaria!

Together, we are creating opportunities, breaking barriers, and building a more inclusive future.



Co-funded by
the European Union

Co-financed by the EU. The views and opinions expressed are solely those of the author(s) and do not necessarily reflect the views and opinions of the European Union or the Foundation for the Development of the Education System. Neither the European Union nor the Foundation for the Development of the Education System are responsible for them. Project No: 2024-1-PL01-KA220-SCH-000248166



Curious about what is coming next ???

At the national level, we are implementing the project on a broader scale, further developing and adapting its activities to meet the diverse needs and abilities of children with Autism. The implementation includes a range of interactive, inclusive, and sensory-friendly activities, with a particular focus on innovative digital tools such as Virtual Reality (VR) and Makey Makey. VR activities will provide children with engaging and immersive learning experiences, allowing them to explore different environments and situations in a safe and controlled setting.

